Undertaker Stage 1

Pistols: 10 Holstered

Rifle: 10 Staged, flat on shelf at left window.

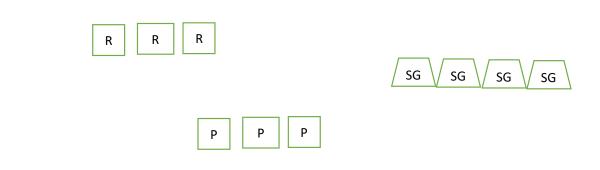
Shotgun: 4+ Staged on shelf at doorway or on right table.

Order: Rifle – Pistol - Shotgun

Start: At left window with hands on rifle – rifle is flat on shelf.

Line: Let's bow our heads.

ATB: With rifle, from left window, engage the rifle targets in the following pattern: double tap the middle target, THEN, single tap each outside target, THEN double tap the middle target, THEN single tap each outside target, THEN double tap the middle target. Make rifle safe. With pistols from the right window engage the pistol targets same instructions as the rifle. With shotgun from right of the façade engage the shotgun targets until down.





The Bank Stage 2

Pistols: 10 Holstered

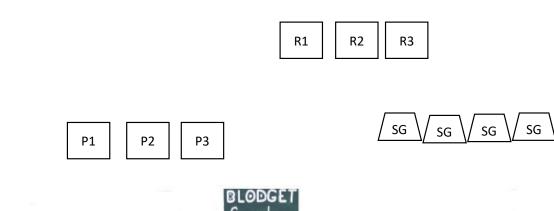
Rifle: 10 Staged on shelf at right window **Shotgun:** 4+ Staged on shelf at right window

Order: Shooters Choice - RMNBL

Start: At center window with money bag in hand.

Line: I'd like to make a deposit!

ATB: With pistols from left window, place three rounds on each target – **NO TRIPLE TAPS**. The 10^{th} round must go on the center target. With rifle engage the rifle targets same instructions as the pistol. Make rifle safe. With shotgun engage the 4 shotgun targets until down.





Stage 3 - The Jail

Pistol: 10 Holstered

Rifle: 10 Staged on box in doorway.

Shotgun: 4+ Staged in doorway or on table to the right of the Jail

Order: Shooters Choice - RMNBL

Start: With keys in hands (keys can be flat on table).

Line: Well yep, he is in there.

ATB: With pistols from left of the Sheriff, engage the pistol targets in two separate sweeps starting on either end (yes you can) THEN place two rounds on either center target. With rifle engage the rifle targets with the same instructions as the pistols. Make rifle safe. With SG from right of the facade engage the 4 SG targets until down.

 $\begin{bmatrix} R & R & R & R & \\ 1 & 2 & 3 & 4 \end{bmatrix} \qquad \begin{bmatrix} SG & SG & SG \\ \end{bmatrix}$



Stage 4 Saloon

Pistol: 10 Holstered

Rifle: 10 Staged on shelf in right window.

Shotgun: 4+ Staged on the bar left side of the barkeep.

Order: Pistol/Rifle/Shotgun or Rifle/Pistol/Shotgun

Start: At the right window with hands on hat.

Line: You buy the next round!

ATB: With pistols engage the pistol targets in the following sequence: double tap the middle target, THEN sweep the targets, THEN triple tap the middle target. With rifle engage the rifle targets same instructions as the pistol. Make rifle safe with barrel of rifle between the wood blocks. With shotgun from left of the barkeep shoot two shotgun targets until down, move to the right of the barkeep and shoot the remaining two shotgun targets until down.

SPECIAL NOTE: Shotgun make-ups must be shot from where engaged. Props are not expendable.



The Depot Stage 5

Pistols: 10, Holstered or Staged on counter left side of conductor

Rifle: 10, Staged on counter – left side of the conductor **Shotgun:** 4+, Staged on counter right side of the conductor

Order: Any order – rifle not last

Start: Holding train track spike in both hands. Train spike can be on counter.

Line: Well, if it isn't Conductor Bill!

ATB: With a combination of pistols and rifle, from the left side of the conductor engage the R/P targets as follows: Four rounds on the bottom row, three rounds on the middle row, and 2 rounds on the top row. With the shotgun from the right side of the conductor engage the shotgun targets until down.

This is a round count stage.

Note: Pistols staged on counter may be holstered or restaged. If drawing from holster you can either return to holster or place on counter.

